## **TOWN OF TUNICA**

April 4, 2023, at 3:00 p.m.

## Mayor & Board of Aldermen Agenda & Docket

Mayor Andrew Dulaney
Board of Alderman:
Lee B. Turner, Ward 1
Valerie Hartsfield, Ward 2
Rebecca P. Fyfe, Ward 3
Adam Fullilove, Ward 4
Daniel M. Pierce, Ward 5

Call to	Order:	Andy Dulaney, Mayor
Pledge	of Allegiance:	Andy Dulaney, Mayor
Prayer	:	Danny Smith, Chaplain
1.	Approval of minutes from price Motion:	r meeting (March 21, 2023): Second:
2.	Approve March 2023, claims: Motion:	Second:
Citizer	s/Presentations/Public Hearing	;
1.	Kim Patton (881 Franklin Cove	-Discuss number of dogs at a neighboring residence
Old Bu	siness:	
3.	None.	
New B	usiness:	
4.	Reports:     a. Police Department:     b. Operations:     c. Tunica Main Street:	
5.	Pay application #2 -\$25,515.0	pay applications #2 and #3 for the DRA-Beatline Road project.  for the remainder of the work and pay application #3-\$21,484.00 ents the retainage (Local Funds will be \$14,420) & for payment of Second:

6.	Discuss, consider and appoint Ward 5 appointed Motion:	e (Tarika Harris) for Senior Citizen Committee: Second:
7.	Discuss, consider, and approve proposed notice Motion:	concerning hiring a new Chief of Police: Second:
8.	Discuss, consider, and approve proposals for:  a. Tree Cutting – Veteran's Park/Post Office b. Tree Cutting – North Court Street c. Mulch – parks, building & roadways d. Grass cutting	
	Motion:	Second:
9.	Discuss and consider amendment to the TPG se Motion:	rvice agreement: Second:
10.	Consider update on proposal for new fire depart Motion:	tment facility: Second:
11.	Consider Travel Request:  a. Chris Cheslock to attend Mississippi Cor Motion:	nmand College in Oxford, MS , July 9-14, 2023 Second:
12.	Discuss and consider need for executive session Motion:	Second:
	Motion to approve and enter executive session Police):	for stated purpose (personnel issue – Chief of
	Motion:	Second:
	Action taken during Executive Session, if any: Motion:	Second:
	Motion to Exit Executive Session: Motion:	Second:
13.	Motion to Adjourn: Motion:	Second: